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🌐 www.cmanimation.it

📍 Via Galletta 24,
San Lazzaro di
Savena, 40068 (BO)

EXPERTISE

2d animation

Character design

Storyboard

SOFTWARE

Photoshop, Toon Boom
Harmony, Premier,
Illustrator, After Effect,
Blender

EDUCATION

2015 - 2017

Graduated in animation
at Nemo Academy in
Florence

2013

Graduated in web and
multimedia.

2012

Graduated in graphic
designer".

2010

Graduated in "Painting
and pictorial decoration",
at Institute Art of Bologna.



CHIARA MARZADURI

2D ANIMATOR

ABOUT ME

Since the end of the animation course at Nemo academy I started some collaboration for illustration and short animation. At 2020 I opened the vat for increasing collaboration and reaching the goal to work full time as 2d animator.

At the moment I am attending a course where I am learning 3d animation in Blender in particular the tool Grease Pencil.

WORK EXPERIENCE

○ **Luglio 2024 - marzo 2025**

Animatò - Via Cernaia, 27 10121 Torino Italia

2d Cut-out animator

○ **May 2023 - Luglio 2024**

Hound Studio - Bohdana Khmelnytskoho St, 24 - Kharkiv, Ukraine

2d frame by frame animator

I animate some scenes from a two animated series about the Bible.
I used Toon Boom Harmony to animate frame by frame each scene.

○ **2020 - Present**

Freelance

2d animtion

Since the end of the animation course at Nemo academy I started some collaboration for character design and short animation.

At 2020 I opened the vat for increasing collaboration and reaching the goal to work full time as 2d animator. Some of my works are:

- short videos advertising for GVS company;
- gif for Bulgari site web;
- short film;
- a couple of videoclip made frame by frame for amateur singer song-writers.

○ **2018**

Salesiani Institute of Bologna

Adobe animate teacher

I taught Adobe Animate in a postgraduated course.

The student objective was to create a character and make him walking, jumping and running.

